

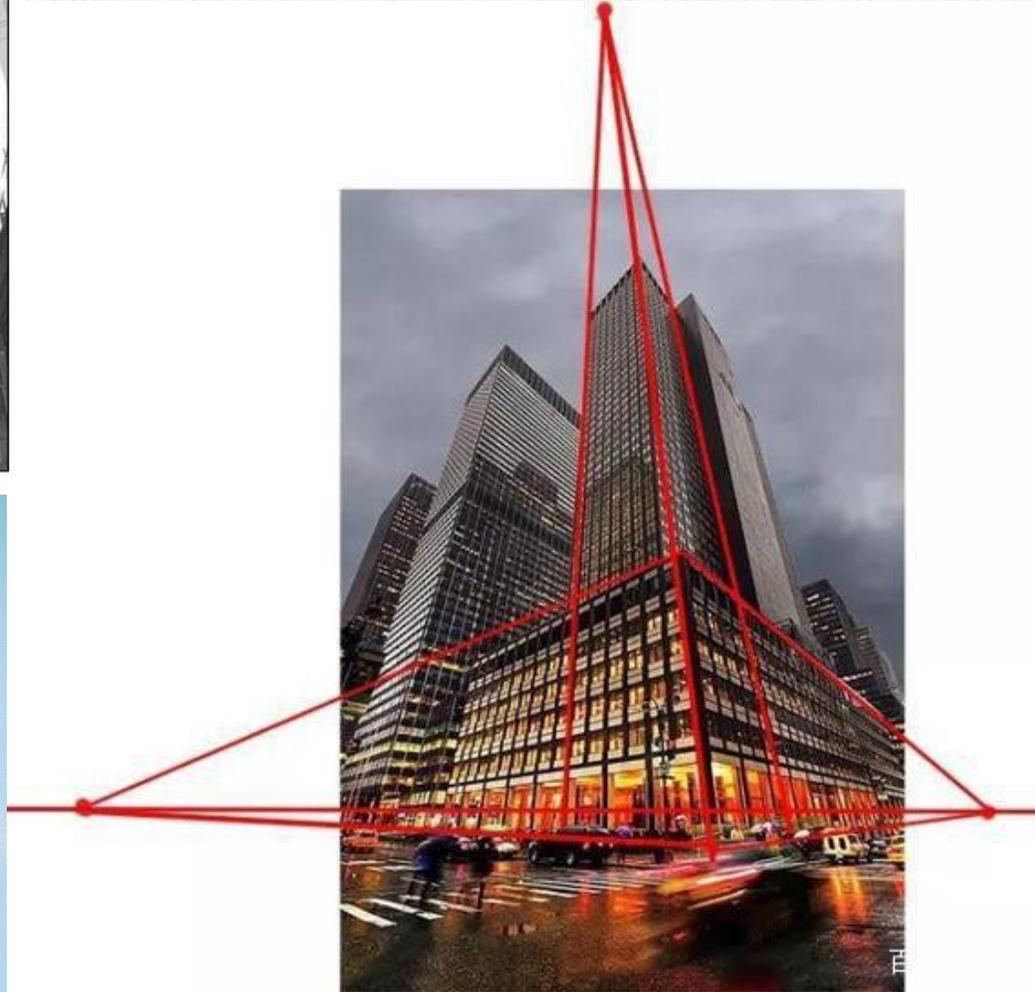
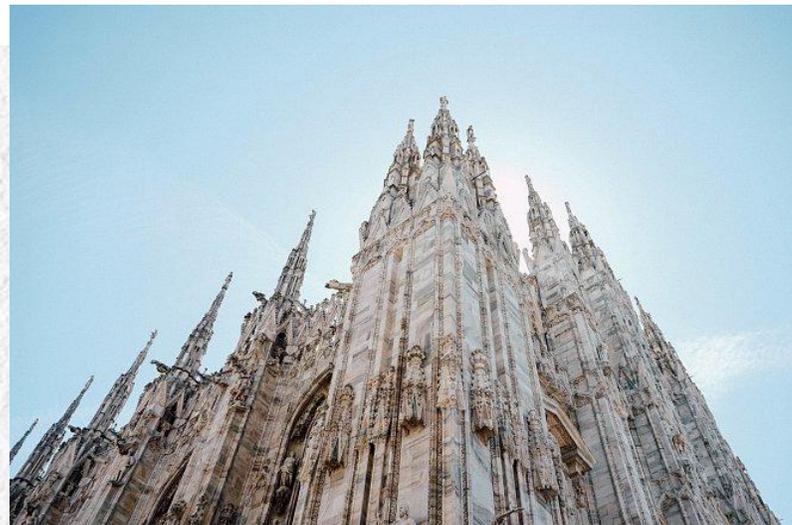


原画设计

场景透视——三点透视



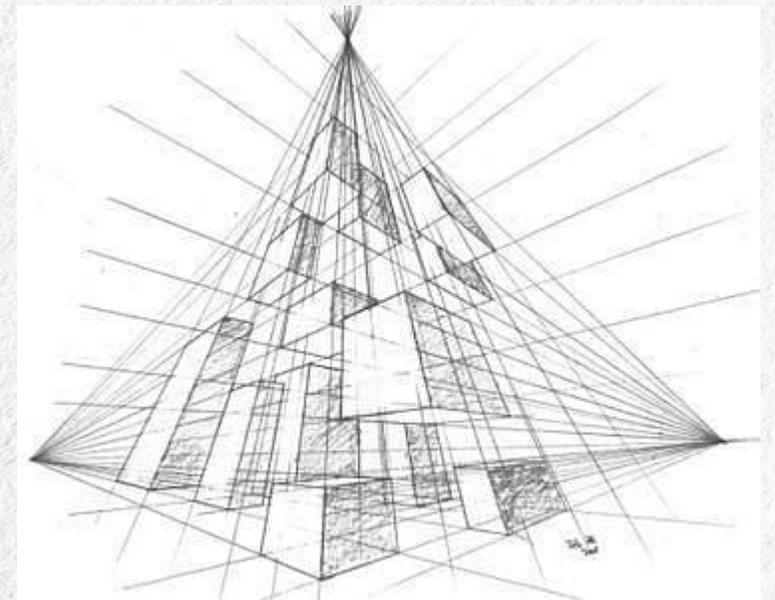
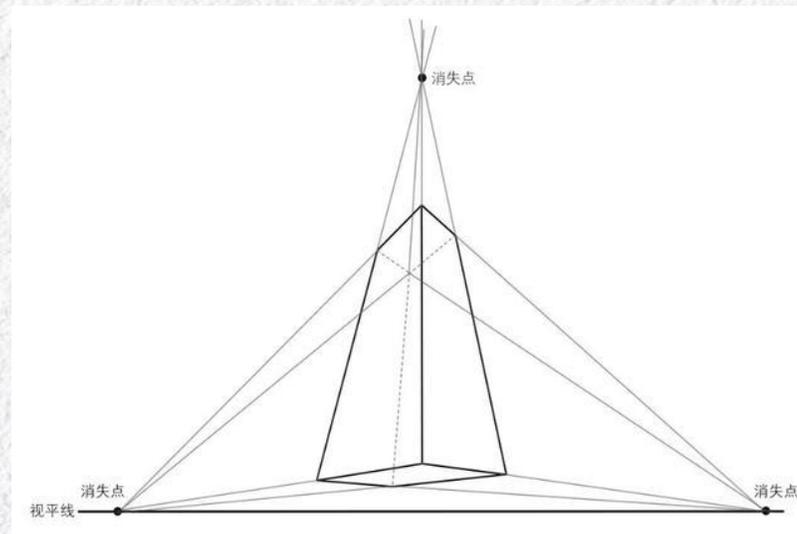
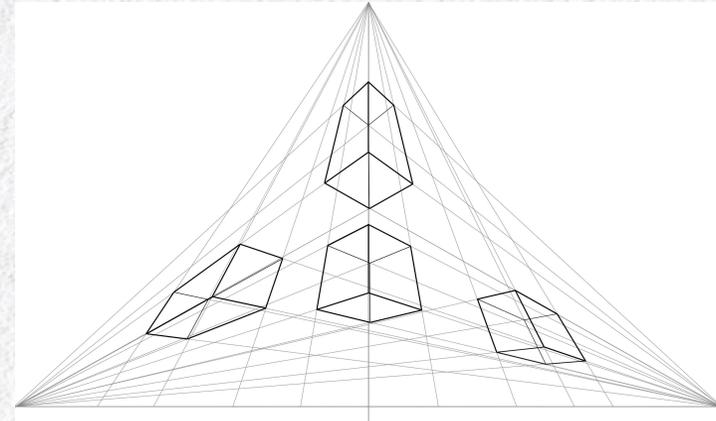
现实照片



场景透视——三点透视

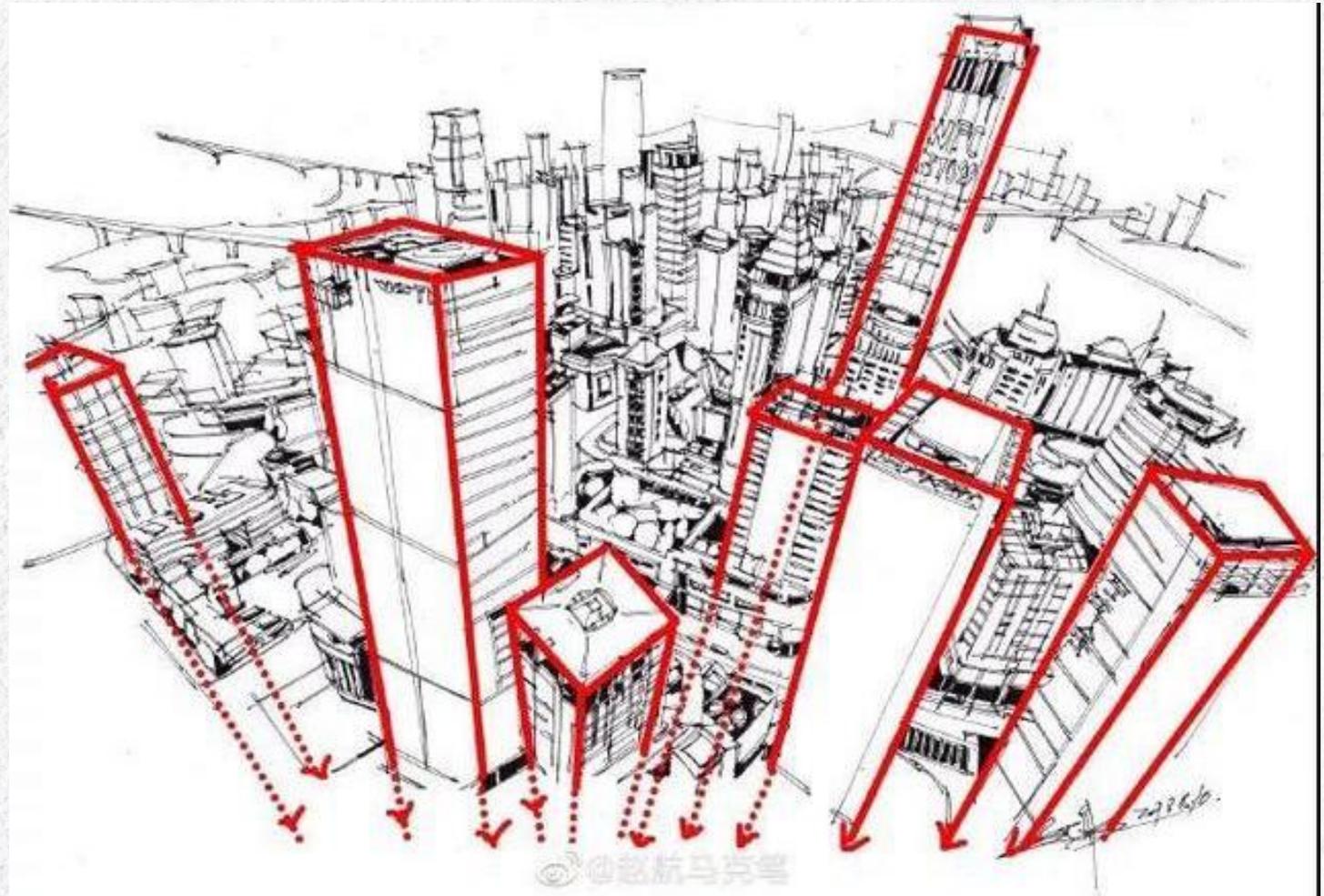
三点透视又叫倾斜透视，是各种透视里面视觉冲击力最强的一种透视。

画面中有三个消失点，两个消失在视平线上，另外一个消失在视平线以外。



场景透视——三点透视

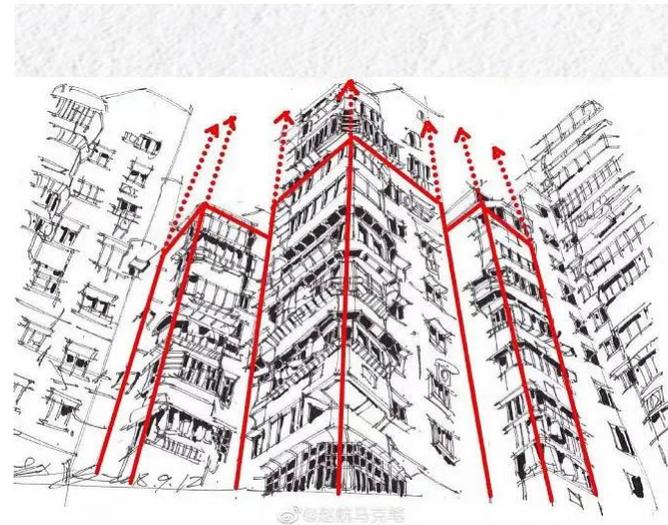
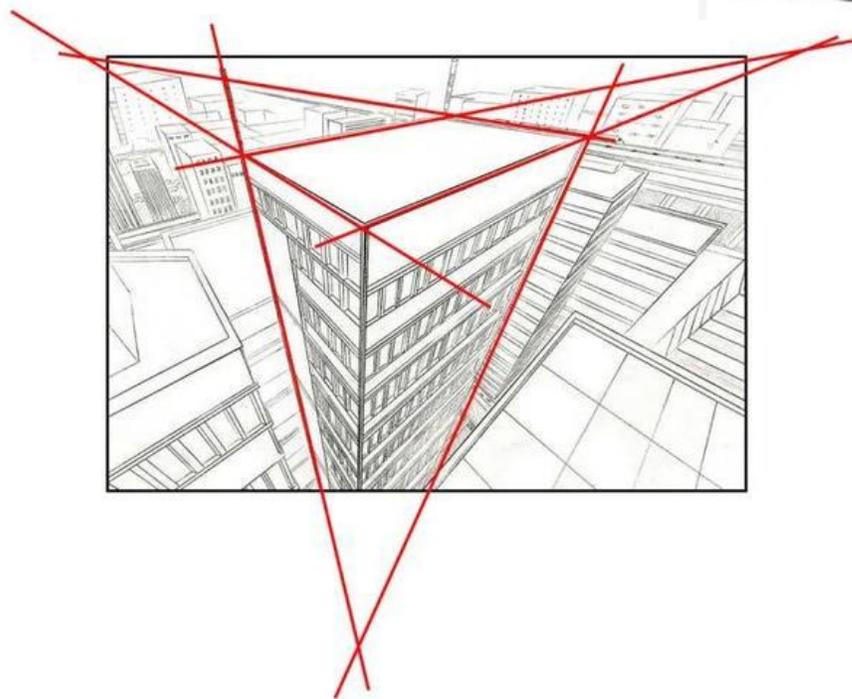
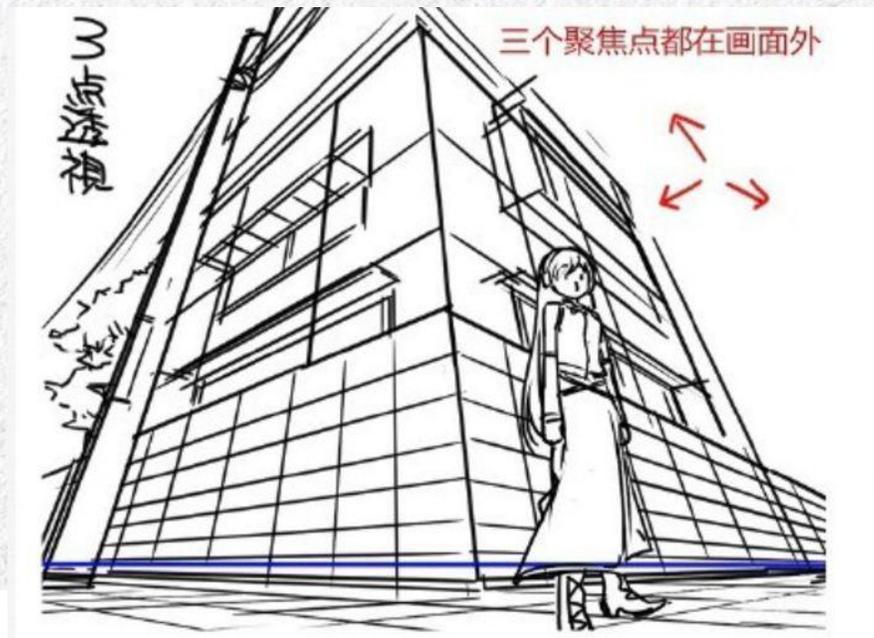
由于建筑物除左右的景深外又增加了上下高度的景深，这种透视法不仅可以使建筑物更加生动，富有立体感，而且加强了画面的空间及纵深感，使画面上看上去很有“魄力”。



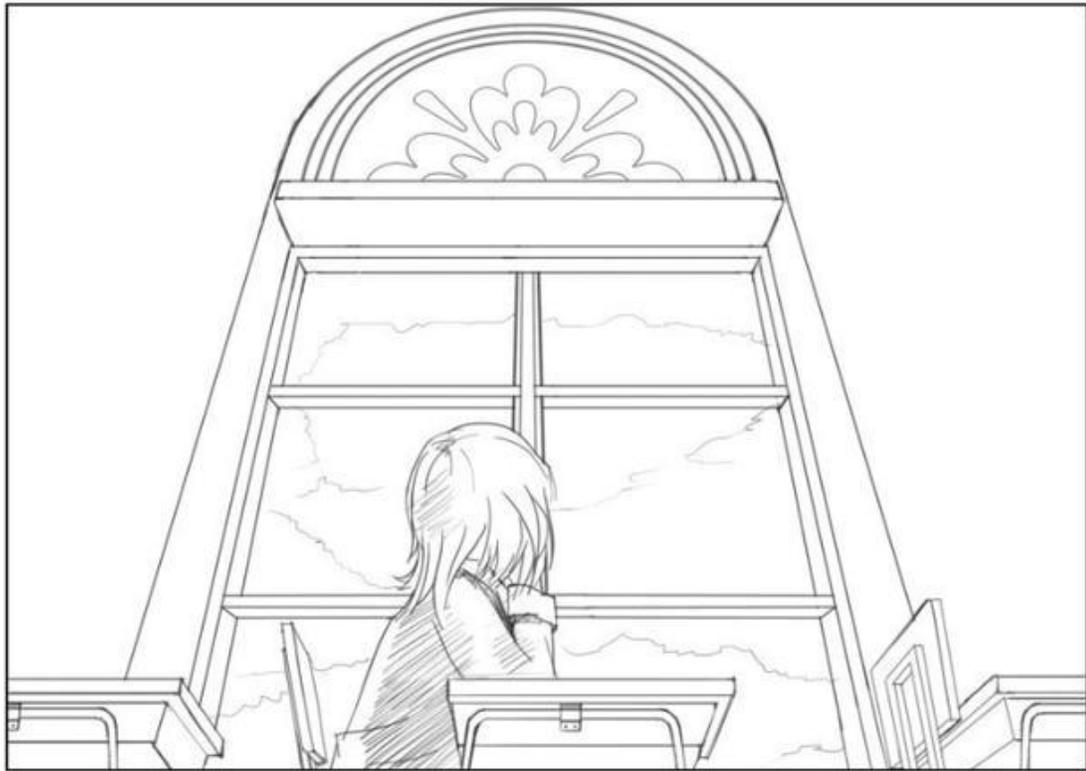
场景透视——三点透视

一般用于表现高层建筑，
俯瞰图（当第三个灭点在
视平线下方的时候）

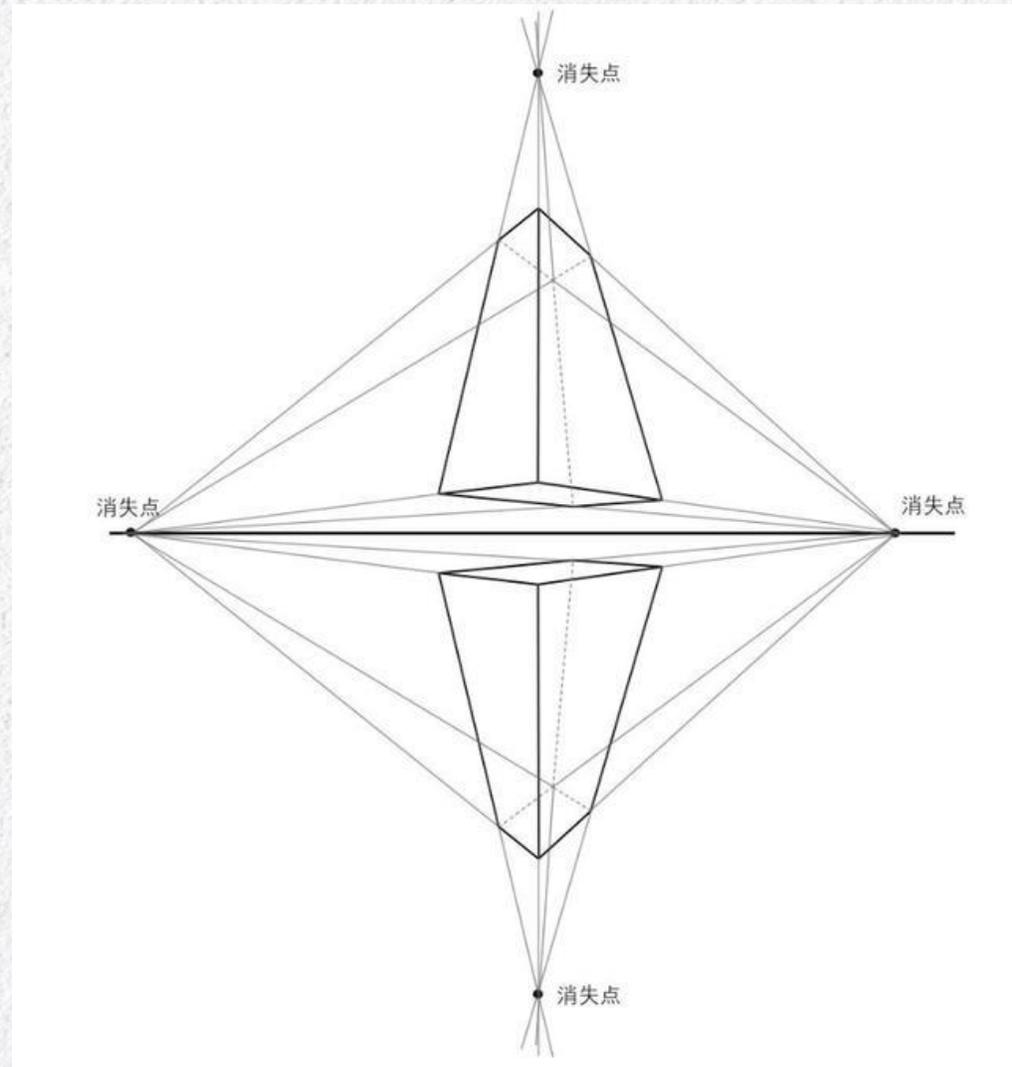
仰视图（当第三个灭点在
视平线上方的时候）



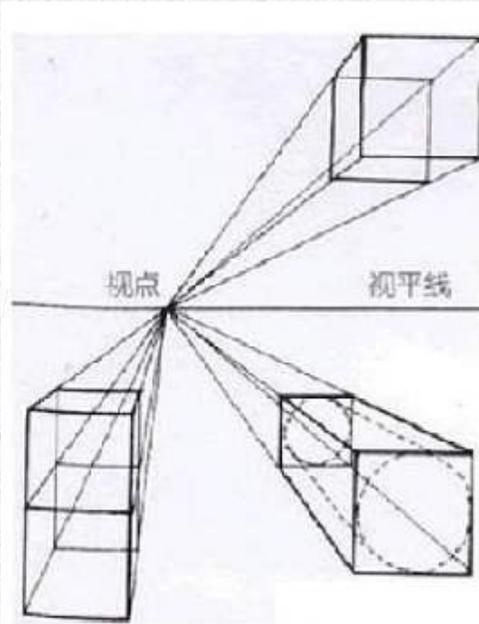
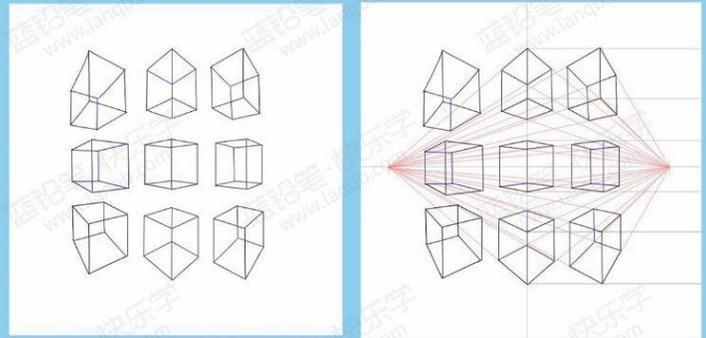
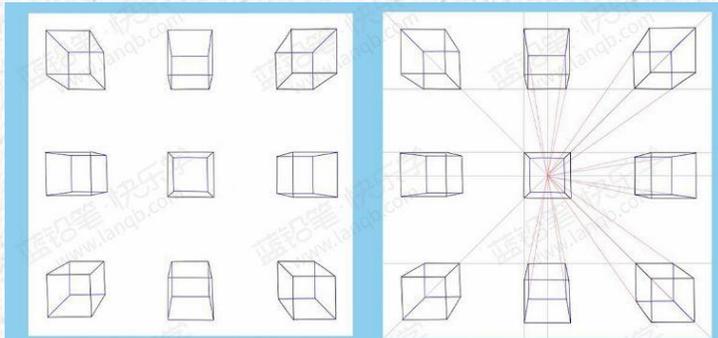
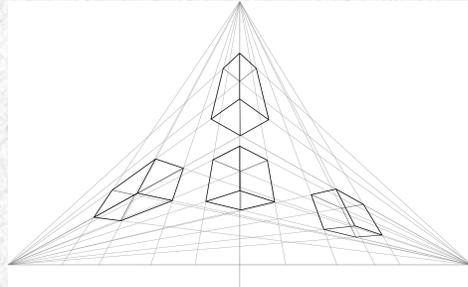
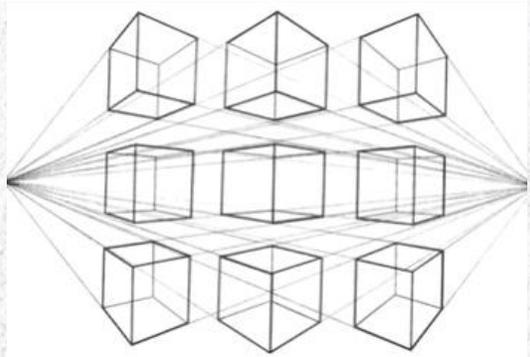
场景透视——三点透视



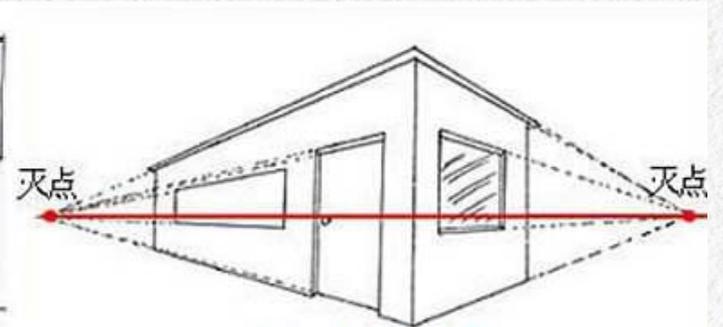
平行仰视场景



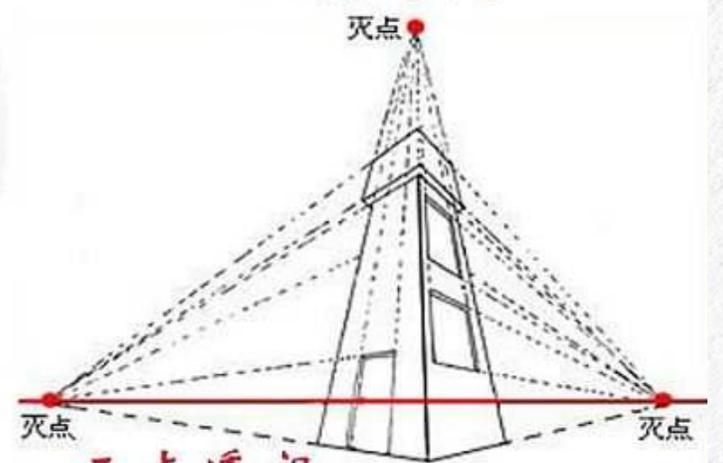
场景透视——一点透视、两点、三点透视对比



一点透视

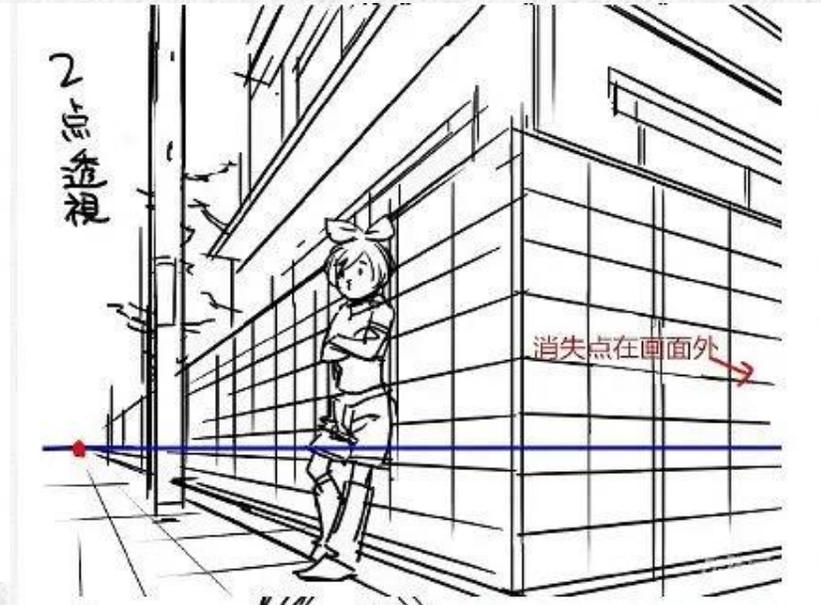


二点透视



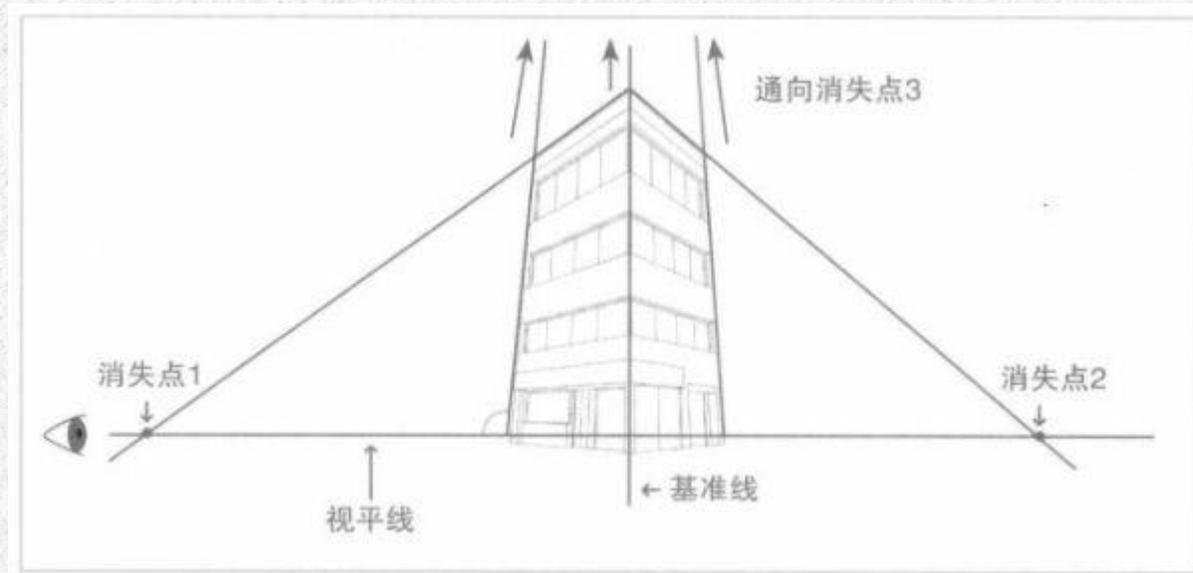
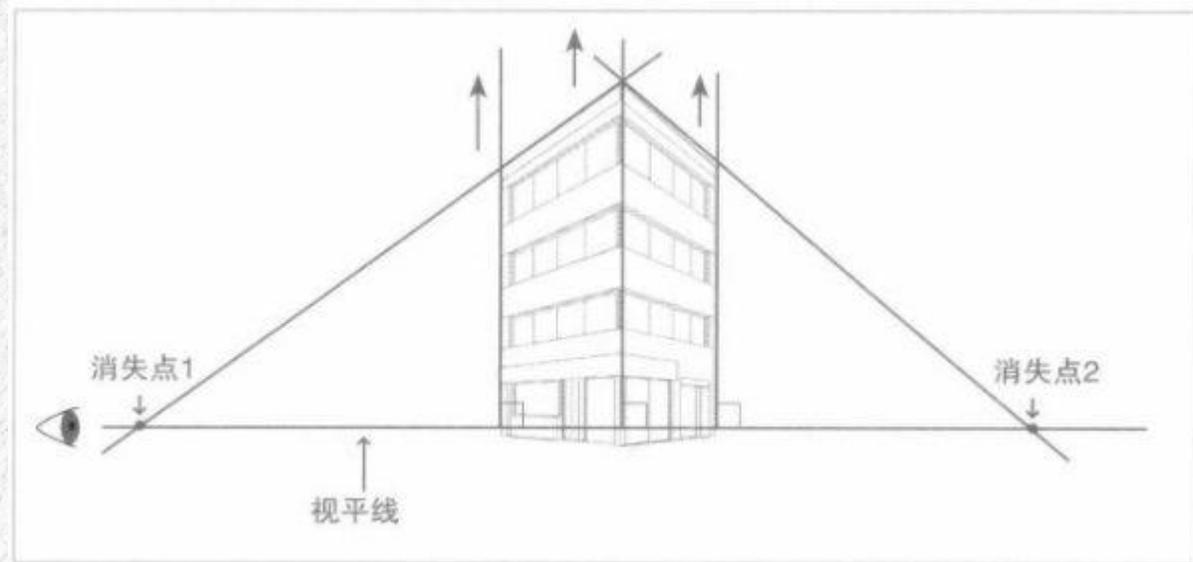
三点透视

场景透视——一点透视、两点、三点透视对比



场景透视——三点透视

大楼的顶端看起来是逐渐变窄的，这样就能绘制出更接近现实景象中的大楼了。



场景透视——三点透视练习

画两个角度（俯视、仰视）每个角度四个立方体。

